For Immediate Release: July 27, 2018
City of Columbus, Ohio

Artists selected for Art on High project

The City of Columbus selected three finalists for the Art on High public art project: Marc Fornes, Mark Reigelman and Christian Moeller.

A Request for Qualifications was released on Monday, June 4, 2018, and closed on Monday, July 9, 2018. Applications were received from 153 artists or teams, and finalists were selected by an eight-member panel of both professional artists and community representatives.

The finalists will visit Columbus at the end of August to better understand the project area and the spirit of High Street. Each artist will present their project proposals to the selection panel in October. One proposal will be selected and presented to the Columbus Art Commission and Columbus City Council for approval. Anticipated installation is expected by fall 2019.

The Art on High public art project is a component of the High Street Streetscape Improvement project. The city of Columbus allocated two percent of the Streetscape Improvement project budget to public art, providing $420,000 for the Art on High project.

In the event one of the finalists cannot complete their proposals, two alternates have been selected.

About the artists:

MARC FORNES / THEVERYMANY is a design studio that specializes in context-driven public art with architectural resonance. Computational design and digital fabrication are the means by which they produce surprising, engaging and memorable spaces. As architects, they engineer structures and experiences so that they are integrated into their site and serve some function beyond the visual object. Their systems of many parts are self-supporting, adaptive to their surrounds, and able to generate access and amusement for all.
With over ten years of practice, the studio has produced immersive environments, permanent pavilions, and building-scale works across North America, Europe, with projects now developing in Asia. The work of the studio has been installed and exhibited internationally at institutions including the FRAC Centre, Art Basel Miami, and at the Centre Pompidou in Paris. The studio is especially proud of their public facing work, including a recently completed piece for El Paso's Westside Natatorium. For each project, in places from Texas to Kazakhstan, the studio presents ambitious 21st century design visions that are site specific but able to generate wide recognition for the places they enhance.

Marc Fornes is based in Brooklyn, NY.
Learn more at https://theverymany.com/

MARK REIGELMAN
New York-based artist Mark Reigelman studied sculpture and industrial design at the Cleveland Institute of Art in Cleveland and product design at Central St. Martin's College of Art and Design in London. With careful re-examination of concept and utility, Mark's work attempts to erode the boundaries of the two disciplines by redefining the conventional meaning of objects and spaces. His practice is dedicated to questioning the expected uses and qualities of form and material and creating objects that defy the limits of art and design.

Mark has received acclaim for public art projects done in conjunction with the Cleveland Museum of Art. The 2009 Wood Pile was named one of the 40 top art projects in the United States by Americans for the Arts. He has worked with designers such as Dror, Ron Gilad, Isaac Mizrahi, Montana Knox and Rockwell Group. His work has been featured in the New York Times, New York Magazine, Frame (Netherlands), L'uomo Vogue (Italy), Public Design (Korea) and Télé Star (France).

Mark Reigelman is based in Brooklyn, NY.
Learn more at http://www.markreigelman.com/press/

CHRISTIAN MOELLER
Christian Moeller studied architecture at the College of Applied Sciences in Frankfurt and under Gustav Peichl at the Academy of Fine Arts in Vienna. After working in the Stuttgart architect's office of Günther Behnisch he commenced as guest artist in the Institute for New Media in the Städelschule, Frankfurt, under Peter Weibel. In 1990 he founded his own artist studio and media laboratory in Frankfurt. From 1995 to 1997 headed the ARCHEMEDIA research institute at the College of Design in Linz, Austria. He was a professor at the State College of Design in Karlsruhe, Germany, until moving to the United States in 2001. Currently, he is a professor in the department of Design Media Arts at UCLA and operates his studio in Silverlake, Los Angeles, California. Many of Christian Moeller's site-specific works are of architectural scale and kinetic in nature. He usually works with metal, sometimes with composites, and most recently for the first time with wood. He has a strong appreciation for simplicity, and increasingly, his works carry an anthropomorphic element.

Christian Moeller is based in Los Angeles.
Learn more at https://christianmoeller.com/