Under Ohio law and Columbus City Code, bicycles belong on the roadway. So, motorists and bicyclists must share the road safely. Bicyclists, like motorists, must obey all relevant traffic laws.



Contact Information

City of Columbus, Division of Mobility Options 109 N Front St., Columbus, OH 43215

phone: 645-3111 or 311 **email:** 311@columbus.gov

web: sharetheroad.columbus.gov

COLUMBÚS





Tip Card





EPARTMENT OF UBLIC SERVICE

Tips for Bicyclists

- Dobey all traffic laws, including stopping for red lights and stop signs.
- >> Ride with traffic.
- Try to make eye contact with motorists in your path.
- » Keep your eyes and mind on the road.
- Wear a properly fitting helmet, even on the shortest of rides.
- Ride in the street. Under City of Columbus Code, only young children are permitted to ride on sidewalks.
- > Keep your bike in working order, especially your brakes and chain.
- » Ride predictably. Use proper hand signals for turning and stopping.
- > Ride respectfully, single file or no more than two abreast.
- Ride outside the "door zone." When pedaling past parked cars, look at the driver's-side mirrors. If you see someone, assume the door is about to open, and slow down.
- » Be visible, wear bright clothing.
- Suse a bicycle headlight and taillight at night, required under Columbus City Code, as well as in rainy or other inclement weather.

Tips for Motorists

- »By law, bicyclists belong on the road and have the right to a full lane, just like motorists.
- » Pay attention. Expect bikes and motorcycles on the road, and pedestrians in crosswalks.
- » Pass with care, allow at least three feet between you and bicyclists.
- »Wait until it's safe to pass bicyclists.
- Try to make eye contact with bicyclists in your path.
- When making left turns, yield to oncoming bikes.
- »Before making right turns, check for approaching bicycles on your right.
- > Use your mirrors! Look for approaching bicyclists before opening your car doors.
- Watch for and yield to bicyclists when pulling out of a driveway.