

POTLUCK FUN & GAMES

COUPLES WHO AM I

Write out the names of each half of famous couples or pairings, on its own Post-It note. Stick a Post-it to each person's back. Now circulating the room, they search for their other half, asking only 'Yes/no' questions about who they are. (<http://www.partycurrent.com/office-party-games.html>)

DRAW A 'PUMPKIN FACE' GAME

Draw a large pumpkin face shape for each player. Give each artist/player an orange crayon and a blindfold. Instruct each person to draw a jack-o-lantern face on the pumpkin face. Laugh at the finished creative masterpieces! (<http://www.kidactivities.net/post/tons-of-halloween-games!.aspx>)

NAME THAT TUNE

You will need a CD or music playlist with songs, and a list of each song's name and artist (or know them by heart). If you're having a theme party, pick out songs that go along with your theme.

1. Split your group into two teams. Teams will be playing head to head in this game.
2. Play your first song. When you play a song, teams will try to be the first one to shout out the name and artist of the song. The first team to guess the song and artist will earn points for their team. One team could get points for the song and the other team gets points for the artist, it is just whichever team shouts it out first. You can also give additional points if the song is from a movie, Broadway musical, etc. but it's completely up to you.
3. Play each song on your playlist and let teams battle to name the tune first.

<http://www.playpartypin.com/2013/10/five-awesome-party-games-for-adults.html>

TAKE A HINT

You will need slips of paper (probably about 1/4 sheet of paper for each) or notecards, each with a word/phrase of your choice written in large letters so the teams can see. This is where you can incorporate your party theme – if you're having a Halloween party, use words like pumpkin, Monster Mash, etc. Bring a timer.

1. Split your group into two teams with at least four people. One team will play at a time while the other team watches.
2. Choose one person from the first team to be the guesser. Give the other members of the team the first notecard to look at.
3. When you say go, the team members with the notecard will try to get the guesser to guess the word on the card by saying one word, per person, at a time. For example if the word was pumpkin, teammate #1 might say orange, teammate #2 might say Halloween, teammate #3 might say squash. Teammates continue to give one word hints in the same order (1, 2, 3) to the guesser until the guesser makes a guess. The guesser has ONE guess to get the right word. If they guess the wrong word, the team moves onto the next word.
4. One team continues trying to guess words for two minutes, or however long you designate each round. Teams get one point for each word they guessed correctly.
5. Once the two minutes is up, switch over to the other team and give them two minutes to guess.
6. Repeat until each person on each team has been the guesser (if small teams) or for the number of rounds you designate at the beginning of the game.

<http://www.playpartypin.com/2013/10/five-awesome-party-games-for-adults.html>

ICEBREAKER BINGO

DOES NOT HAVE ANY PETS	LOVES COUNTRY MUSIC	IS AFRAID OF SPIDERS	HAS NEVER BROKEN A BONE	WAS IN THE MARCHING BAND
IS WEARING YELLOW	HAS BEEN TO EUROPE	HAS BEEN ON A MOTORCYCLE	DOES NOT DRINK MILK	RAN A MARATHON
HAD BRACES	DRIVES A TRUCK	FREE SPACE	HAS RED HAIR	CAN SALSA DANCE
LOVES TO PAINT	HAS 3 OR MORE CHILDREN	FAVORITE COLOR IS PINK	CAN PLAY THE GUITAR	WAS BORN IN DECEMBER
HAS BEEN TO MEXICO	HAS CURLY HAIR	WORKS FROM HOME	IS LEFT HANDED	FAILED THEIR FIRST DRIVING TEST

Directions: You have 15 minutes to mingle and get to know each other. As you find someone that matches one of the traits on the card, have that person initial the box. The first person to get a BINGO wins!

<http://www.babble.com/babble-voices/icebreakers-the-best-way-to-get-a-party-started/>